The Key to Being a Good Friend

**Objective:** Pupils will be able to define what it means to be a good friend.

**Materials**

* Worksheet for every pupil
* Felt tips
* Colouring pencils
* Scissors
* String

**Total Time: 25 minutes**

**Part One** (before the lesson)

* Print out worksheets for every pupil\*

\*Note\* To adapt this activity for younger pupils, cut out the keys before the lesson.

**Part Two** (10 minutes)

* Hand out a worksheet to each pupil.
* Read the ‘introduction’ and ‘example characteristics of a good friend’ to the class.  *Discuss with the class what it means to be a good friend, ask for their suggestions.*

**Part Three** (15 minutes)

* Next ask pupils to complete the ‘friendship key activity’ using what they have just learnt about what it means to be a good friend. Encourage pupils to make their keys colourful and make sure they write on both sides of the key.

*After you can thread string through the keys and display them all together, near the classroom door or hanging from the ceiling.*

**We would love to see your friendship keys! Please tweet your pupils’ creations to @tootootofficial or email** [**info@tootoot.co.uk**](mailto:info@tootoot.co.uk)

# The Key to Being a Good Friend – Worksheet

## Introduction

Learning what it takes to be a good friend will help you make lasting friendships and is an important life skill. There are many ways to be a good friend, but a good place to start is thinking about how you would like your friends to treat you.

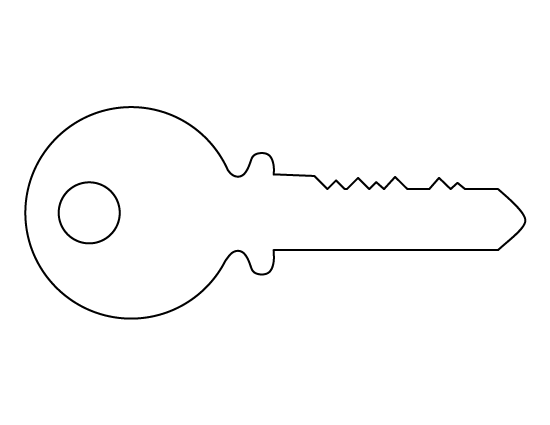
## Example characteristics of a good friend

Good friends…

* Listen
* Are kind
* Are patient
* Share toys
* Cheer you up when your sad
* Support each other
* Make you feel good
* Look out for one another
* Have fun with one another
* Send a message on tootoot when they are worried about someone

## Friendship Key Activity

1. Cut out your key using the template.
2. Write on both sides of your key words or phrases that describe what being a good friend means to you.
3. Use coloured pens or pencils to make your key stand out.

**Key Template**